NAME

IS A _____ DESCRIPTOR _____ TYPE WHO

FOCUS

TYPE, FLAVOR, OR OTHER

TIER	EFFORT	XP

MIGHT	SPEED	INTELLECT
POOL EDGE	POOL EDGE	POOL EDGE

RECOVERY ROLLS 1d6+

- [ ] 1 ACTION
- [ ] 10 MINS
- [ ] 1 HOUR
- [ ] 10 HOURS

DAMAGE TRACK

- [ ] IMPAIRED
  +1 Effort per level
  Ignore minor and major effect results on rolls
  Combat roll of 17-20 deals only +1 damage

- [ ] DEBILITATED
  Can move only an immediate distance
  Cannot move if Speed Pool is 0

SKILLS
T = trained, **S** = specialized, **I** = inability

	Pool	T	S	I

ADVANCEMENT

- [ ] **INCREASE CAPABILITIES**
  +4 points into stat Pools
- [ ] **MOVE TOWARD PERFECTION**
  +1 to the Edge of your choice
- [ ] **EXTRA EFFORT**
  +1 into Effort
- [ ] **SKILL TRAINING**
  Train in a skill or specialize in a trained skill
- [ ] **OTHER**
  Refer to the Cypher System Rulebook

SPECIAL ABILITIES

ATTACKS

CYPHERS

LIMIT

EQUIPMENT

ARMOR

MONEY

CYPHER SYSTEM™

BACKGROUND

NOTES

PORTRAIT